

Different and the same



Positive Ending

KEY CONCEPT/ DISADVANTAGE

Diversity

OBJECTIVES

1. Foster understanding and appreciation of cultural and personal differences.
2. Encourage inclusive social behavior and welcoming attitudes toward new classmates.
3. Strengthen students' capacity to build new friendships across perceived differences.
4. Develop empathy by recognising how small actions (e.g., joining a party) can make someone feel valued.

QUESTIONS FOR DISCUSSION FOR THE POSITIVE ENDING

1. How did Isabelle feel when her classmates came to her party?
2. Why is it important to include someone who is new or different from us?
3. What are some ways we can make new classmates feel welcome?
4. How do shared activities outside of class (like a birthday party) help build friendships?

SUGGESTIONS FOR ADDITIONAL RESOURCES

- Create a "Welcome Booklet" or poster about each student's background to celebrate diversity.
- Watch this video: "All Are Welcome" read aloud and discuss.
- Role-play scenarios where students greet and include a new student in class.
- Using Canva, create with your students a poster to welcome a new student in class.
- Organise a classroom "International Day" where students can share something about their culture.

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Negative Ending

KEY CONCEPT/ DISADVANTAGE

Diversity

OBJECTIVES

1. Recognise the emotional impact of exclusion on individuals.
2. Encourage reflection on personal choices in group settings.
3. Promote values of compassion and inclusion through discussion and storytelling.
4. Help students think critically about how to act differently in future situations.

QUESTIONS FOR DISCUSSION FOR THE NEGATIVE ENDING

1. How do you think Isabelle felt when no one came to her party?
2. What would you do differently if you were in that situation again?
3. What could the class have done to make Isabelle feel welcome from day one?
4. How does being excluded from group activities affect someone's feelings about school?

SUGGESTIONS FOR ADDITIONAL RESOURCES

- Ask **students** to draw or write about a time they felt left out—and what helped them feel better.
- Brainstorm classroom rules for inclusion, like “No one eats or plays alone.”
- Watch this short animation: “The Present” and discuss emotions and inclusion.
- Use Mentimeter to collect students' thoughts after watching “The Present” by asking, “How did the characters feel?” and discussing the results together.
- Create an “Inclusion Jar” with daily ideas for acts of kindness students can draw and do.