

Are you for friendship or not?



Positive Ending

KEY CONCEPT/ DISADVANTAGE

A story about Kindness

OBJECTIVES

- **To develop** empathy by understanding the feelings of others, especially when they are different or struggling.
- **To foster** teamwork and collaboration by helping others improve their skills.
- **To enhance** communication skills by promoting positive interactions and respectful behavior in the classroom.
- **To strengthen** self-confidence and self-esteem by encouraging others to face their

QUESTIONS FOR DISCUSSION FOR THE POSITIVE ENDING

1. Why do you think Pavel decided to help Erhan with his pencil and paper? How did it make Erhan feel?
2. How would you have felt if you were one of the pupils laughing at Erhan? What could you have done instead?
3. Why do you think the teacher explained to the class why their behaviour was wrong? How did it help everyone understand the importance of kindness?
4. How did the other pupils help Erhan feel better about himself? What can we learn from how they supported him?
5. If you saw someone struggling like Erhan did, how would you help them? Why is it important to support each other?

SUGGESTIONS FOR ADDITIONAL RESOURCES

- **Role-Playing:** Pupils act out helping a new or struggling classmate, practising kindness and inclusion.
- **Digital Game:** Play an interactive game on kindness and empathy, making positive choices to help others.
- **Storytelling Platform:** Use Storybird or Book Creator to write stories about friendship and support.
- **Word Exercise:** Create a word search or crossword with words like "kindness," "support," and "teamwork."

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Negative Ending

KEY CONCEPT/ DISADVANTAGE

A story about Kindness

OBJECTIVES

- **To understand** the harmful effects of bullying and how it impacts others' emotional well-being.
- **To develop** empathy by considering how Erhan must have felt when he was laughed at and left alone.
- **To reflect** on the importance of kindness and support in creating an inclusive environment.
- **To strengthen** social responsibility by recognizing the role each pupil plays in creating a positive school atmosphere.

QUESTIONS FOR DISCUSSION FOR THE NEGATIVE ENDING

1. Why do you think the pupils laughed at Erhan when he was struggling? How did it make him feel?
2. How would you feel if you were Erhan and no one helped you? What could you have done differently to help him?
3. Why didn't the pupils realise their behaviour was hurtful? What should they have done to make Erhan feel welcome?
4. What do you think might have happened if no one had supported Erhan? How could the class have changed that?
5. How can we make sure no one feels left out or bullied at school? What can we do to help others?

SUGGESTIONS FOR ADDITIONAL RESOURCES

- **Role-Playing:** Pupils act out situations where they support someone being teased, practising kindness and inclusion.
- **Digital Game:** Use a game like "Kindness Challenge" to explore how different actions can affect others and teach empathy.
- **Storytelling Platform:** Pupils create stories about standing up against bullying using platforms like Storybird or Book Creator.
- **Word Exercise:** Create a crossword with words like "empathy," "respect," and "kindness" to reinforce positive behaviour and values.